## Methods for multi-loop computations

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Bhubaneswar, 4-9 March 2014

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## Lecture II

### **Special Functions**

#### Introduction:

1. Analytic properties of the Scattering amplitude

#### **Special Functions 1.** Iterated integrals

- 1. From polylogarithms to GHPLs
- 2. Chen Iterated integrals
- 3. Trascendentality in repeated integrations
- Special Functions 2. Elliptic Functions
  - 1. How to introduce a concept of trascendentality ?
  - 2. More questions than answers :-)

## Introduction

- Scattering amplitudes (SA) are analytic functions on the complex plane
- Analytical structure of SA is dictated by interplay of:
  - 1. Number of independent scales
  - 2. Kinematical constraints
- This goes into the functions needed to describe the result !
- Let's see what happens with Vector Boson Pair Production

Vector boson pair (VBP) production - in massless QCD:

- ▶  $q \bar{q} \rightarrow \gamma \gamma$ 1. 2 independent scales: s + t + u = 0
- ▶  $q \bar{q} \rightarrow Z \gamma / W^{\pm} \gamma$ 1. 3 independent scales:  $s + t + u = m^2 \rightarrow$  with linear kinematics!
- ►  $q \bar{q} \rightarrow Z Z / W^{\pm} W^{\pm}$ 
  - 1. **3** independent scales:  $s + t + u = 2 m^2 \rightarrow \text{with non-linear kinematics!}$
- ▶  $q \bar{q} \rightarrow Z W$ 1. 4 independent scales:  $s + t + u = m_Z^2 + m_W^2 \rightarrow ...$

VBP-production - What determines the complexity?

- $q\,ar q o \gamma\,\gamma$  ( All MIs computed in pprox 2000 )
- ▶  $q\,ar{q} o Z\,\gamma\,/\,W^{\pm}\,\gamma$  (All MIs computed in pprox 2001 )
- $ightarrow \, q \, ar q 
  ightarrow Z \, Z \, / \, W^{\pm} \, W^{\pm}$  ( Planar MIs computed in 2013 )
- $q \, \bar{q} 
  ightarrow Z \, W$  (Planar MIs computed in 2014)

note that:

- 1. "Discovery" of HPLs came in 1999
- 2. Extension to 2d-HPLs in 2001  $\rightarrow$  needed for 1 more scale in  $V \gamma$  !
- 3. 12 years to "add no more scales"  $\rightarrow$  non-linear kinematics !

Fundamental step in order to complete a **multi-loop** computation:

Understand the analytical properties of functions that express the result!

#### **Special Functions:**

- 1. Logarithms
- 2. Polylogarithms
- 3. Generalised Harmonic-Polylogarithms (GHPLs)
- 4. Chen iterated integrals
- 5. Elliptic functions
- 6. Elliptic Polylogarithms (??)

- ▶ Functions needed for VBP-production are the so-called GHPLs.
- GHPLs are a special class of **iterated integrals**.
- More scales or more complicated kinematical constraints influence the analyticity structure of these iterated integrals.
- ▶ As long as they are GHPLs we can "handle them"...
- "Experience" shows that at some point iterated integrals are not enough.
  - 1. "too many" internal masses
  - 2. "too many" loops
  - 3. "more complicated cut-structure" of non-planar integrals
  - $\rightarrow$  **Elliptic Functions...** very little is known...

But let us go step by step and start with what we can do!

## **Special Functions 1.**

Iterated integrals (and mainly GHPLs !)

- Many classes of Feynman integrals, once expanded in (d − 4), seem to be naturally expressed in terms of iterated integrals → (see Lecture 3).
- ► This is true in particular when there are no masses in the loops → large range of applicability in massless QCD!
- Simplest example of iterated integrals are: Multiple Polylogarithms (MPLs) or Generalised Harmonic Polylogarithms (GHPLs).

#### What is an iterated integral ?

Given a set of integration kernels  $K_j(t)$  we can define:

$$\mathcal{I}(i;x) = \int_{x_0}^x K_i(t) dt,$$

$$\mathcal{I}(j,i;x) = \int_{x_0}^x K_j(t) \mathcal{I}(i;t) dt$$

$$\mathcal{I}(i_{n},...,i_{1};x) = \int_{x_{0}}^{x} K_{i_{n}}(t) \mathcal{I}(i_{n-1},...,i_{1};t) dt$$

This objects appear as the "natural choice" to represent solution of Feynman integrals once expanded in d - 4.

#### Step 1. The Logarithm

The logarithm is a trivial example of iterated integral:

$$\log\left(x\right) = \int_{1}^{x} \frac{dt}{t}, \qquad \log\left(1 - \frac{x}{a}\right) = \int_{0}^{x} \frac{dt}{t - a}, \quad \forall a \neq 0.$$

With the obvious consequence:

$$\frac{d}{dx}\log\left(x\right) = \frac{1}{x}, \qquad \frac{d}{dx}\log\left(1 - \frac{x}{a}\right) = \frac{1}{x - a}, \quad \forall a \neq 0.$$

Important lesson: differentiating the log we get something easier!

#### Step 2. The Di-Logarithm (Spence's function)

Already at 1-loop it is clear that logs are not enough.

$$\operatorname{Li}_2(x) = -\int_0^x \frac{dt}{t} \, \log\left(1-t\right) = \sum_{n=1}^\infty \frac{z^n}{n^2}, \quad \forall x \in \mathbb{C} - [1,\infty).$$

With the obvious consequence:

$$\frac{d}{dx}\operatorname{Li}_2(x) = -\frac{1}{x}\log(1-x).$$

#### Important lessons:

- 1. Differentiating the  $Li_2$  we get something easier  $\rightarrow$  the log !
- 2. The Li<sub>2</sub> is an iterated integral with kernel 1/t !

# Soon the idea has been generalised to the so-called **classical polylogarithms**

$$\begin{split} \mathrm{Li}_{n+1}(x) &= \int_0^x \frac{dt}{t} \mathrm{Li}_n(t), \qquad \forall x \in \mathbb{C} - [1, \infty) \\ \mathrm{Li}_1(x) &= -\log\left(1 - x\right). \end{split}$$

With the obvious consequence:

$$\frac{d}{dx}\operatorname{Li}_n(x)=\frac{1}{x}\operatorname{Li}_{n-1}(x)\,.$$

► Important lesson:

- 1. Differentiating the  $Li_n$  we get something easier  $\rightarrow$  the  $Li_{n-1}$  !
- 2. Is something missing??

How are the  $Li_n(x)$  built ?

1. We start with an integration kernel:

$$Li_1(x) = -\log(1-x) = \int_0^x dt K(t)$$
, with  $K(t) = -\frac{1}{t-1}$ 

2. We proceed then integrating on a different kernel

$$\operatorname{Li}_{n+1}(x) = \int_0^x dt \, \hat{K}(t) \operatorname{Li}_n(t), \quad \text{with} \quad \hat{K}(t) = \frac{1}{t}.$$

3. What happens mixing up the two kernels?

$$K_0(t) = rac{1}{t}, \quad K_1(t) = rac{1}{t-1}.$$

1. It makes sense to "mix" all 3 possibilities:

$$\mathcal{K}_0(t) = rac{1}{t}\,, \quad \mathcal{K}_{+1}(t) = rac{1}{t-1}\,, \quad \mathcal{K}_{-1}(t) = rac{1}{t+1}\,.$$

2. And define the following functions:

$$G(0,x) = \log (x) = \int_{1}^{x} dt K_{0}(t),$$
  
 $G(\pm 1,x) = \log (1 \mp x) = \int_{0}^{x} dt K_{\pm 1}(t).$ 

3. And finally

$$G(a, \vec{n}, x) = \int_0^x dt \, K_a(t) \, G(\vec{n}, t), \quad \text{with} \quad a = \{0, 1, -1\}.$$

These are the so-called Harmonic Polylogarithms (HPLs).

#### **Generalisation** $\rightarrow$ **Generalised Harmonic Polylogarithms (GHPLs)**

The GHPLs are defined allowing for any linear rational factor as Kernel !

1.  $G(0; x) = \log(x), \qquad G(a; x) = \log\left(1 - \frac{x}{a}\right), \quad \forall a \neq 0.$ 2.  $G(\vec{0}_{n}; x) = \frac{1}{n!} \log^{n}(x), \qquad G(a, \vec{n}; x) = \int_{0}^{x} \frac{dt}{t - a} G(\vec{n}; t)$ 

3. Note that 'a' can also be a function of other variables ...

#### Definitions

Given a GHPL  $G(\vec{n}; x)$ :

- 1.  $\vec{n}$  is said index vector.  $G(1, 0, -1, 1; x) \rightarrow \vec{n} = (1, 0, -1, 1)$
- 2. Number of elements of  $\vec{n}$  is said weight w. G(1, 0, -1, 1; x) has weight w = 4.
- 3. The weight is often called **degree of transcendentality** of the GHPLs.  $w = 4 \rightarrow \text{transcendality } 4.$
- 4. Set of all indices is said **Alphabet**. Alphabet of HPLs is {1,0,-1}

#### Important:

- 1. The index vector contains the analytical structure of the GHPLs.
- 2. The analytical structure of the S-Matrix goes into the index vector!
- 3. The more complicated is the **cut structure** the more complicated will be the **indices** of the GHPLs.

Many HPLs can be written as classical Polylogarithms:

$$G(1,1;x) = \frac{1}{2} \log (1-x)^2$$
,  $G(0,1;x) = -\text{Li}_2(x)$ ,

$$G(0, 1, 0; x) = 2 \operatorname{Li}_3(x) - \log(x) \operatorname{Li}_2(x), \dots$$

But obviously not all of them. First examples at weight 4:

$$G(-1,0,0,1;x) = \int_0^x \frac{dt}{t+1} \int_0^t \frac{du}{u} \int_0^u \frac{dv}{v} \int_0^v \frac{dw}{w-1}$$
$$= -\int_0^x \frac{dt}{t+1} \operatorname{Li}_3(t).$$

# All GHPLs up to weight 3 can be **always** written as **classical polylogarithms** !

#### **Properties of GHPLs:**

1. Shuffle algebra (true for iterated integrals):

$$G(a; x)G(b, c; x) = G(a, b, c; x) + G(b, a, c; x) + G(b, c, a; x)$$

2. Scale invariance:

$$G(a_1,...,a_n;x) = G(\lambda a_1,...,\lambda a_n;\lambda x), \quad \forall \lambda \in \mathbb{C}, \ a_n \neq 0$$

#### 3. Cut structure:

Whenever the variable x becomes **larger** than any of the indices the GHPLs develop an **imaginary part!** 

$$G(a; x) = \ln(1 - x/a) \in \mathbb{R}, \quad \forall x \leq a.$$

Two important values:

$$\lim_{x\to 0} G(\vec{n}; x) = 0, \qquad \forall \vec{n} \neq \vec{0}_n$$

2.

1.

$$\lim_{x\to a} G(a, \vec{n}; x) \to \infty, \qquad \forall \vec{n} \in \mathbb{C}^n$$

- HPLs have been found to be the *right set of functions* to express Feynman integrals depending on two independent scales. (with x some appropriate dimensionless ratio of the two...)
- This is true *almost independently* on the **number of loops**.

#### **Examples:**

- 1. 1-,2-,3- and 4-loop massive 2-point functions in special kinematical configurations: {p<sup>2</sup>, m<sup>2</sup>}.
- 2. 1- and 2-loop **QED form-factor**:  $\{p^2, m_e^2\}$
- 3. 1-, 2-, 3-loop **4-point functions** in massless QCD with *on-shell legs*:  $\{t, u\}$  with s = -t u.
- 4. many others...

In all these cases one can find an appropriate dimensionless combination of the two variables which transforms the result in only HPLs:

• 
$$x = p^2/m^2$$
  
•  $x = (\sqrt{p^2 + 4m^2} - \sqrt{p^2})/(\sqrt{p^2 + 4m^2} + \sqrt{p^2})$   
•  $x = t/u$   
• ...

What happens when there are more independent scales?

## **2d-HPLs** are easiest example of GHPLs, introduced for dealing with **three-scale** process:

$$\gamma^*(p_4) \to q(p_1) + \bar{q}(p_2) + g(p_3), \qquad s+t+u = p_4^2$$

Depends on two dimensionless variables:

$$y=\frac{t}{p_4^2}, \qquad z=\frac{u}{p_4^2}$$

1. We need **HPLs** of 1 variables:  $G(\{1, 0, -1\}; z)$ 

2. Plus 2d-HPLs of the other, with Alphabet

$$G(\{1, 0, 1-z, -z\}; y)$$

The indices represent the different **kinematical cuts**:  $\gamma^* 
ightarrow q \bar{q} g$ 



In this case all cuts are linear functions!

Consider now one more external mass:

$$q(p_1)+ar{q}(p_2) 
ightarrow W(q_1) + W(q_2)$$

Where

$$p_1^2 = p_2^2 = 0$$
,  $q_1^2 = q_2^2 = m^2$ 

and the kinematics is:

$$s = (p_1 + p_2)^2 > 4m^2$$
,  $t = (p_1 - q_1)^2 < 0$ ,  $u = (p_2 - q_1)^2 < 0$   
 $s + t + u = 2m^2$ .

The two masses generate a more complicated cut structure (even if their value is the same!):



Same number of scales but cuts are together linear and non-linear

#### Linearity + non-linearity $\rightarrow$

- 1. It is not possible to find a set of variables where all cuts are linear functions.
- 2. Parametrizing with

$$s = m^2 \frac{(1+x)^2}{x}, \qquad u = -m^2 z, \quad \to \quad 0 < x < 1, \;\; x < z < \frac{1}{x}.$$

One can nevertheless write everything in terms of GHPLs!

3. Alphabet is more complicated:

$$G(\vec{v}; x), \quad \text{with} \quad \vec{v} = \left\{ 0, 1, -1, i, -i, \frac{1+i\sqrt{3}}{2}, \frac{1-i\sqrt{3}}{2} \right\},$$
$$(\vec{f}(x); z), \quad \text{with} \quad \vec{f}(x) = \left\{ 0, -1, x, \frac{1}{x}, \frac{1+x^2}{x}, \frac{1+x+x^2}{x}, \frac{x}{1+x+x^2} \right\}$$

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- Presence of non-linear indices connected with complex indices in the other variable.
- Notice that they are solutions of the equations

$$1 + x^2 = 0$$
,  $1 + x + x^2 = 0$ .

These indices make the numerical evaluation of these GHPLs much more complicated.

$$G(x,z) = \ln\left(1-\frac{z}{x}\right) = \ln\left(\frac{z}{x}-1\right) \pm i\pi, \quad \forall z > x$$

We will need to take limits on these functions!

#### "Golden" properties of GHPLs:

- ► They become easier under differentiation!
- If we differentiate enough times they become a rational function!
- > Any properties of rational functions are **trivial**!
  - 1. If I know rational functions  $\rightarrow$  I know Logs
  - 2. If I know Logs  $\rightarrow$  I know di-Logs
  - 3. If I know do-logs  $\rightarrow$  I know tri-Logs...

> Any property of GHPLs can be proved by differentiating enough times

## **Special Functions 2.**

Elliptic functions

GHPLs are not the end of the story !

- 1. Massive two-loop Sunrise with equal masses
- 2. two-scales:  $p^2$ ,  $m^2$
- 3. It should be function of **one variable**, say  $z = -p^2/m^2$ .
- 4. HPLs are unfortunately not enough !



Imaginary part of this graph comes from Cutkosky-Veltman rule:

$$\operatorname{Im}\left( \xrightarrow{p^2} \underbrace{m}_{m} \right) \approx \mathcal{K}(w^2) = \int_0^1 \frac{dx}{\sqrt{(1-x^2)(1-w^2x^2)}} \, .$$

where  $K(w^2)$  is the complete elliptic integral of the first kind and

$$w^2 = rac{(E+m)^3(E-3m)}{(E-m)^3(E+3m)}\,, \quad E = \sqrt{p^2}$$

(Exactly true in d = 2, almost the same in d = 4...)

Given the imaginary part we can write a dispersion relation:

$$S(p^{2}) \approx \int_{s_{0}}^{\infty} \frac{du}{u - p^{2} - i\epsilon} \operatorname{Im}(S(u))$$
$$\approx \int_{s_{0}}^{\infty} \frac{du}{u - p^{2} - i\epsilon} K(w^{2}(u)) \quad \to \quad ???$$

There are 3 kinds of **complete elliptic integrals** 

1.  

$$\mathcal{K}(w^2) = \int_0^1 \frac{dx}{\sqrt{(1-x^2)(1-w^2x^2)}}$$
2.  

$$\mathcal{E}(w^2) = \int_0^1 dx \, \frac{\sqrt{(1-w^2x^2)}}{\sqrt{(1-x^2)}}$$
3.  

$$\Pi(n; w^2) = \int_0^1 \frac{dx}{(1-nx^2)\sqrt{(1-x^2)(1-w^2x^2)}}$$

with

$$0 < w^2 < 1$$
,  $0 < n < 1$ .

It is easy to show that any integral of the form:

$$\mathcal{I}(a_0, a_1, a_2, a_3) = \int_0^1 dx \, \frac{x^{a_0}}{(1 - n \, x^2)^{a_1} \sqrt{(1 - x^2)^{a_2} (1 - w^2 x^2)^{a_3}}} \, ,$$

can be written as linear combination of the three master integrals:

$$K(w^2), E(w^2), \Pi(n; w^2).$$

plus Elementary Functions...

# Problem with elliptic functions is that they do not get easier under differentiation!

$$rac{d}{dw^2} K(w^2) = rac{1}{2w^2} \left[ rac{E(w^2)}{1-w^2} - K(w^2) 
ight]$$

differentiating an elliptic function we get again elliptic functions!

Because of this reason a iterated-integral representation is not known...

Still much to do on elliptic functions...